

REDCLIFFE JUNIOR GOLF CLUB - BASIC GOLF RULES

AIR SWINGS: All air swings are to be counted as a stroke!

OUT OF BOUNDS: These are the fences bordering course. These are defined by all White Pegs (post) with Black tops and bordering the perimeter of the course. If a player hits out of bounds they must play another ball from the spot where the last shot was played. There is a **penalty of one stroke**.

HAZARDS (Water Hazards): This includes all dams/lakes on the course. These are defined by **Yellow Pegs**. If a ball is in the water hazard or if it is known or virtually certain that a ball that has not been found is in a water hazard, the player may under a **penalty of one stroke** do one of the following:

1. Play a ball as nearly as possible at the spot from which the original ball was last played.
2. Drop a ball behind the water hazard (no limit on distance), keeping the point at which the original ball last entered the hazard between the drop point and the flag

HAZARDS (Lateral Water Hazards): These include all drains on the course and are defined by **Red Pegs**. The options for the player may under a **penalty of one stroke** do one of the following:

1. Play a ball as nearly as possible at the spot from which the original ball was last played.
2. Drop a ball behind the water hazard (no limit on distance), keeping the point at which the original ball last entered the hazard between the drop point and the flag
3. Drop within two club lengths of the point where the ball last entered the hazard not nearer the hole.
4. A point of the on the opposite side of the hazard opposite to the point where the hazard was last crossed equidistant from the hole.

BALL UNPLAYABLE: The player may deem their ball unplayable at any place on the course except when the ball is in a water hazard. If a player deems their ball unplayable, they must **under penalty of one stroke**:

- a) Play a ball as nearly as possible at the spot from which the original ball was last played; or
- b) Drop a ball behind the point where the ball lay, keeping that point directly between the hole and the spot on which the ball is dropped, with no limit to how far behind that point the ball may be dropped; or
- c) Drop a ball within two club lengths of the spot where he ball lay, but not nearer the hole; or

If the ball is in a bunker, the player may proceed under a,b,c, If they elect to proceed under b or c, a ball must be dropped in the bunker. When proceeding under this rule a player may lift and clean or substitute the ball.

WATERING EQUIPMENT & IMMOVABLE OBSTRUCTIONS: Sunken water points, sprinklers hoses and all other watering equipment are deemed Immovable Obstructions. Interference by an immovable obstruction occurs when a ball lies in or in the obstruction, or when the obstruction interferes with the player's stance or the intended area of their swing. Other immovable obstructions are artificial obstructions not easily moved such as:

- Internal fencing, sheds, Roads & Paths (containing artificial materials)
- Stakes not easily moved (internal only – Not Out of Bounds pegs/post) Distance Markers on Fairways

Relief from Immovable Obstructions:

1. A water hazard or lateral water hazard – No Free relief available
2. Any part of the course – Free Relief (a player must lift and drop it, without penalty, within one club length of not nearer the hole than the nearest point of relief. The nearest point of relief must not be in a hazard or on a putting green.

MOTOR VEHICLE TRACKS (G.U.R.): May be treated as G.U.R. (Ground Under Repair) and is defined by a G.U.R. sign, or white line surrounding the area. A ball is in G.U.R. when any part is inside or touches the Ground Under Repair. Relief is a **free drop** one club length from the nearest point of relief (which is not nearer the hole and is not in a hazard or on a green). **Ball lost in G.U.R.:** Free drop one club length from the estimated final entry point. If that point is in a bunker, the drop must be in the bunker or for a **one stroke penalty** outside the bunker keeping the drop pint and the estimated last entry in line with the flag. Failure to drop outside a designated **Compulsory G.U.R – Penalty 2 strokes**

HITTING WRONG BALL: (Stroke Play) – If a competitor makes a stroke or strokes at a wrong ball, **they incur a penalty of two strokes**. Strokes made by a competitor with a wrong ball do not count in his score. If the wrong ball belongs to another competitor, its owner must place a ball on the spot from which the wrong ball was first played. The competitor who has hit the wrong ball must correct their mistake before making a stroke on the next teeing ground (tee block), or in the case of the last hole of the round, fails to declare their intention to correct before leaving the putting green, **they are disqualified**. **(Match Play – Penalty is loss of hole)**

BALL STRIKING FLAGSTICK OR ATTENDANT: The player's ball must not strike: (a) the flagstick when it is attended, removed or held up. (b) The person attending or holding the flagstick or anything carried by that person: or (c) The flagstick in the hole, unattended, when the stroke has been made on the putting green. **Penalty: Match Play – Loss of Hole, Stroke Play – Two strokes and the ball must be played as it lies.**

BALL AT REST - is moved by another ball: If a ball in play and at rest is moved by another ball in motion, the moved ball must be replaced to its original position. **Ball at rest moved:** When a player's ball is in play and either the player, partner or caddy touches it or moves it or the equipment of the player causes the ball to move then the player incurs a **penalty of one stroke**.